

"Mare Ceti"

OK, now you can blink.

What good is a game - if you're not having fun? Nardo created "Tempus Irae" on that premise - and following right in our footsteps comes "Mare Ceti". (Dispatcher) really impressed me with this solo romp through worlds unknown (...or are they?).

Climb mountains, kill bugs, swim like a brick...it's all here. Physics tricks that boggle the mind - ambient creatures that hop and slide - and puzzles that challenge the senses!

In true Nardo fashion, you should find more than enough ammo and power to accomplish the tasks at hand - provided you don't get pummelled in the process. If you enjoy this half as much as I did - you're bound to have a great time!

Have fun,

....Borzz